Transit of Venus
for one guitar and 4 virtual guitars (live computer processing for stereo or multi-channel systems)

Core Materials:
[Music notation image]

Timeline:
[Timeline diagram]

Play 'core materials' (above) once through quietly.
A = call and response with virtual guitar 1
B = played over the built up of sound from A
C = the open low E string cues virtual guitar 2
(N.B. if triggering Guitar 2 automatically, be careful not to disturb the E string; dampen, as necessary).

virtual guitar 1:
This guitarist is an irregularly spaced echo that dissolves into a wash of sound -- but only repeats the note 'D'

virtual guitar 2:
This guitarist will play a 6-note drone -- all 'D's but with varying pitch bend. The spacing of notes gradually spreads and contracts in time.

virtual guitar 3:
This guitarist will improvise melodic phrases from these figures. Beginning sparsely, this layer becomes more rhythmically regular and louder.

virtual guitar 4:
This guitarist will improvise chords over a repeating bass line. The chords begin sparsely but diverse (many different chords.) By the end, only two chords are repeated in the given rhythm.

~4–5' ~6' ~8:30
[c material reordered] Turn of live guitar processing

each time you play the F#, you will 'freeze' the processing. The note A in the next phrase will 'release' the processing.